Text-Based RPG

Purpose:

The purpose of this game is to become more familiar (regain familiarity) with the C++ programming language. To improve my programming skills overall. To have a tangible programming project/product to display my abilities to recruiters/employers. To master the topics of classes/object oriented programming and dynamic based memory structures. To become familiar with Jira and github. To have a productive hobby to spend time on, and to enjoy myself.